

#### **Course Description and Outlines**

### **AutoCAD 2D Essnetials**



## **Course Description**

AutoCAD is a commercial software application for 2D and 3D computer-aided design (CAD) and drafting â€" available since 1982 as a desktop application and since 2010 as a mobile web- and cloud-based app marketed as AutoCAD 360. AutoCAD is used across a wide range of industries, by architects, project managers, engineers, graphic designers, and other professionals. It is supported by 750 training centers worldwide as of 1994.

#### **Course Target**

By the end of this course trainees will be able to Draw & Modify all 2D shapes with accurate dimensions, Make any annotations as dimensions, text, hatches and understand the concept of layering and plotting.

# **Course Duration**

10 Sessions x 3 Hours per Session = 30 Total Hours

# **Attending the Course**

The course includes workshops and in-session applications for every set of points covered. Each trainee will have a chance to apply his new skills on actual project supervised by the instructor.

The location is fully equipped with high end computers so you won't have to bring your laptop.







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#### **Course Outlines**

### AutoCAD (ESSENTIAL)

Introduction (Autodesk Programs Definitions)

### **Creating Basic Drawings**

Creating Basic Objects Using Object Snaps Using Polar Tracking and Polar Snap Using Object Snap Tracking Working with Units

### **Drawing orders & Draw Menu**

Line Objects Construction Line Objects Rectangle Objects Circle Objects

# **Drawing orders & Modify Menu**

Copy Order Move Order Erase Order Offset Order

Trimming & extending Objects to Defined boundaries

### **Creating Additional Drawing**

Objects Working with Polylines & P-Edit Working with Multi line

### **Manipulating Objects & Data**

Point Objects

### **Drawing orders & Modify Menu**

Mirror & Rotate Order Stretch & Matching Properties Order Changing Object Properties

#### **Altering Objects**

Joining objects & Exploding

**Hatching Objects** Hatching Objects Editing Hatch Objects

# **Working with Reusable Content**

Using Blocks & Donut

# **Drawing orders & Draw Menu**

Arc & Polygon

#### **Drawing orders & Modify Menu**

Array & Scale Order Fillet & Align Order

#### **Manipulating Objects & Data**

Using Quick Select Purging Objects
Dividing and Measuring Objects Geometry
Calculator

# **Drawing Organization & Inquiry Commands**

Creating Layers Using Layers Using Line types

# **Annotating the Drawing Creating Multiline**

Text Creating Single Line Text Using Text Styles Editing Text

**Dimensioning** Creating Dimensions Using Dimension Styles Editing Dimensions

#### **Dimensioning and Annotation** Working with

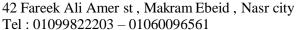
Text Dimensioning
Center Marks Ordinate Dimensions
Geometric Dimensioning and Tolerances

#### **Plotting**

Working with Plotter Configuration Files Creating and Applying Plot Style Tables Plot with Pen Assignment







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